

BROUGHTON MANOR PREPARATORY SCHOOL

Are you a passionate IT & Computing teacher eager to make a real impact?

Do you thrive on inspiring young minds and shaping the next generation of tech innovators? If so, this is a fantastic opportunity to guide and inspire students while fostering their understanding of the digital world and its practical applications.

Broughton Manor Preparatory School is seeking an experienced and dynamic Head of IT and Computing to drive a bold vision for digital learning across the curriculum. We seek someone with energy, expertise, and a clear sense of purpose.

This pivotal role includes overseeing the development and delivery of the IT and Computing curriculum and ensuring that lessons are both effective and engaging.

The successful candidate will guide students in developing essential technical skills and digital literacy. They will possess a strong grasp of both technical and educational requirements, combined with a passion for nurturing students' digital capabilities.

Key Requirements:

- Strong understanding of IT curriculum development and pedagogy.
- Excellent communication and interpersonal skills.
- A track record of success in IT and Computing education.

Broughton Manor Prep School, Newport Road, Broughton, Milton Keynes MK10 9AA. Contact hr@bmprep.co.uk



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Key Responsibilities:

Teaching & Learning

- Teach Computing across the full age range (Reception to Year 6), modelling outstanding practice. Minor in teaching other subject areas as needed.
- Write and review schemes of work that blend computational thinking, digital creativity and real-world problem-solving.
- Embed cross-curricular uses of technology (e.g. data logging in science, animation in English).
- Assess, track and report on pupil progress using agreed whole-school systems.

#### **Co-Curricular Leadership**

- Lead weekly E Sports & Computing Clubs.
- Arrange themed events such as Safer Internet Day.

Leadership and Whole-School EdTech Strategy

- Shape the vision for technology-enhanced learning in consultation with SLT and Chatsworth IT Support.
- Work with the Chatsworth IT Manager to lead the IT Strategy Meeting.

Meetings

- Oversee assessment, recording and reporting within the department.
- Working with the Chatsworth IT Manager, evaluate, procure and implement hardware and software solutions, monitor impact on learning.
- Lead INSET for colleagues on digital pedagogy, safeguarding online and data protection (GDPR).

### Safeguarding & Compliance

- Uphold the highest standards of e-safety; advise the DSL on filtering, monitoring and digital resilience.
- Contribute to inspection readiness, policy writing and risk assessments related to computing.

## **Community Engagement**

• Promote Computing through newsletters, social media and open mornings.

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**Essential Criteria** 

### Qualifications & Experience

- Qualified teacher status (QTS)
- Proven experience teaching computing (or ICT) in a primary/ prep school setting
  Experience of planning and delivering a broad,
- balanced, and progressive computing curriculum
- Understanding of the national curriculum for computing at Key Stages 1 and 2

**Technical Skills** 

- Strong knowledge of computing concepts: coding, digital literacy, e-safety, and computational thinkingProficiency with tools/platforms used in primary
- computing: e.g., Scratch, Micro:bit, Bee-Bots, Google Workspace or Microsoft 365, iPads, etc.
- Ability to troubleshoot basic technical issues and liaise with IT support teams

### Leadership & Management

- Ability to lead and develop staff confidence in using IT across the curriculum
- Experience in curriculum leadership or subject coordination
- Ability to assess pupil progress in computing and use data to inform teaching

## Safeguarding & E-safety

- Thorough understanding of online safety and safeguarding related to technology use
- Able to embed digital citizenship and e-safety effectively across the curriculum

Communication & Interpersonal Skills

- Strong communication skills with pupils, staff, and parents
- Ability to train, mentor, or support colleagues with their digital teaching practice
- Collaborative and approachable leadership style



CONT

**Desirable Criteria** 

Qualifications & CPD

- Certified training in computing-specific pedagogy (e.g., Barefoot Computing, Raspberry Pi training, CAS membership)
- Evidence of ongoing CPD in computing or digital education

Technical & Curriculum Expertise

- Experience with educational coding platforms beyond the basics (e.g., Python, HTML/CSS for KS2)
- Familiarity with online assessment tools or digital learning platforms (e.g., Seesaw, Purple Mash, Tapestry, ClassDojo)
- Awareness of emerging technologies in education (e.g., AI tools, VR/AR)
- Teach PE and games

Leadership & Innovation

- Experience in leading whole-school digital initiatives or computing-themed days/weeks
- Ability to develop a long-term vision for computing across the school
- Engagement with external organisations or competitions (e.g., Hour of Code, Bebras Challenge)

Community & Broader Impact

- Involvement in digital parent engagement or digital literacy workshops for families
- Contribution to wider school development planning, including whole-school digital strategy
- Participation in computing educator networks (e.g., Computing at School, local subject leader networks)

